

MOHAMED SATHAK A.J. COLLEGE OF ENGINEERING

 $(Approved\,by\,AICTE, New\,Delhi\,and\,Affiliated\,to\,Anna\,University, Chennai)$





Department of Information Technology Innovative Teaching Methods

Activity Title	Role Play			
Faculty Name/Department	Mrs.M.Jeba Malar			
Mapped Course Name & Code	CS8092 Computer Graphics & Multimedia			
Date	02.02.2023			
Benefitted Students (Year / Sem / Dept)	III year / 6 th sem / B.Tech. Information Technology			
Topic	Graphical tools and transformation			
Description	Students can type or choose answers anonymously instead of raising their hands. This makes them more confident to get involved, express their opinions and no longer worry about being 'wrong' or judged. In the above activity students briefly known about graphical tools and different types of information. They also know about the real object of front view, top view.			
Course Outcomes (CO)	CO2: understand the two-dimensional graphics and their transformations.			
Performance Indicator (PI)	1.4.1			
Mail ID (for review)	cse.jebamalar@msajce-edu.in			

Activity Photos



Topics/ Questions: Graphical tools and transformation

Marks:

Group Name	Reg No.	Topic /	Marks		
(if ITM is a			(10)	(10)	Total
group					
activity)					
A	311820205001-	Graphical tools	10	9	19
	18				
В	311820205019-	Transformation	10	9	19
	33				
С	311820205034-	Multimedia	9	10	19
	51				
D	311820205301-	Hypermedia	10	10	20
	312				

Outcome:

- •Ability to gain knowledge about graphics hardware devices and software used.
- understand the two-dimensional graphics and their transformations.
- understand the three-dimensional graphics and their transformations.